This review sheet (a.k.a. a "cheat sheet") follows the order of topics in the ACTEX Study Manual for Exam PA and provides a "helicopter" $\mathbf{\Sigma}$ view of the entire PA exam syllabus. As you probably know, the focus of Exam PA is on *conceptual understanding* **(**) and *written communication* **(**). To write well and score high, there are quite a lot of things you have to memorize in advance (e.g., describe best subset selection, explain how cost-complexity pruning works, the pros and cons of GLMs vs. decision trees), and this cheat sheet collects, I believe, the most important items in one place for your convenience. Although no substitute for a thorough review of the study manual, this cheat sheet should be a valuable aid to enhance retention and memorization **(**). When I myself took Exam PA in December 2019, I used a preliminary version of this cheat sheet and found it quite useful. (It was only 7 pages long then!) Please feel free to refine it and put in additional facts and tips that you think are valuable.

1 General Model Building Steps

1.1 Problem Definition

• Three main categories of predictive modeling problems:

(More than one category can apply in a given business problem.)

Category	Focus	Aim
Descriptive	What happened in the past	To "describe" or interpret observed trends by identifying relationships between variables
Predictive	What will happen in the future	To make accurate "predictions"
Prescriptive	The impacts of different "prescribed" decisions	To answer the "what if?" and "what is the best course of action" questions

- Characteristics of predictive modeling problems:
 - > (Issue) There is a clearly identified and defined business issue to be addressed.

- \triangleright (Questions) The issue can be addressed with a few well-defined questions.
- \triangleright (Data) Good and useful data is available for answering the questions above.
- \triangleright (*Impact*) The predictions will likely drive actions or increase understanding.
- \triangleright (*Better solution*) Predictive analytics likely produces a solution better than any existing approach.
- \triangleright (Update) We can continue to monitor and update the models when new data becomes available.
- How to produce a meaningful problem definition?
 - \triangleright General strategy: Get to the root cause of the business issue and make it specific enough to be solvable.
 - \triangleright Specific strategies:
 - □ (Hypotheses) Use prior knowledge of the business problem to ask questions ② and develop testable hypotheses.
 - $\hfill\square$ (KPIs) Select appropriate key performance indicators to provide a quantitative basis for measuring success.

• Constraints to face:

- \triangleright The availability of easily accessible and high quality data
- ▷ Implementation issues, e.g., the presence of necessary IT infrastructure and technology to fit complex models efficiently, the cost and effort required to maintain the selected model

1.2 Data Collection and Validation

Data design

- **Relevance:** Need to ensure that the data is unbiased, i.e., representative of the environment where the model will operate.
 - ▷ *Population:* Important for the data source to be a good proxy of the true population of interest.
 - \triangleright *Time frame:* Choose the time period which best reflects the business environment of interest.
 - In general, recent history is better than distant history.
- **Sampling:** The process of taking a subset of observations from the data source to generate the dataset
 - ▷ **Random sampling**: "Randomly" draw observations from the underlying population without replacement. Each record is equally likely to be sampled.
 - ▷ Stratified sampling: Divide the underlying population into a no. of non-overlapping "strata" (often w.r.t. target) nonrandomly, then randomly sample a set no. of observations from each stratum \Rightarrow get a more representative sample.

A special case—systematic sampling: Draw observations according to a set pattern; no random mechanism controlling which observations are sampled.

• **Granularity:** Refers to how precisely a variable is measured, i.e., level of detail for the information contained by the variable.

Data quality issues

- **Reasonableness:** Data values should be reasonable (make sense) in the context of the business problem, e.g., variables such as age, time, and income **\$** should be non-negative.
- **Consistency:** Records in the data should be inputted consistently on the same basis and rules, e.g.:
 - $\,\triangleright\,$ Same measurement unit for numeric variables
 - \triangleright Same coding scheme for categorical variables
- Sufficient documentation: Examples of useful elements:
 - $\,\triangleright\,$ A description of the dataset overall, including the data source
 - \triangleright A clear description of each variable (definition and format)
 - \triangleright Notes about any past updates or other irregularities of the dataset
 - \triangleright A statement of accountability for the correctness of the dataset
 - $\,\triangleright\,$ A description of the governance processes used to manage the dataset

Other data issues

• **Personally identifiable information (PII):** Information that can be used to trace an individual's identity, e.g., name, SSN, address, photographs, and biometric records

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How to handle PII?

- > Anonymization: Anonymize or de-identify the data to remove the PII.
- \triangleright Data security: Ensure that the data receives sufficient protection.
- \triangleright Terms of use: Be well aware of the terms and conditions, and the privacy policy related to the collection and use of data.
- Variables with legal/ethical concerns:
 - \triangleright Sensitive variables: Differential treatment based on sensitive variables may lead to unfair discrimination and raise equity concerns.
 - Examples: Race, ethnicity, gender, age, income \$, disability status **&**, or other prohibited classes
 - \triangleright *Proxy variables:* Variables that are closely related to (hence serve as a "proxy" of) prohibited variables.

Examples:

- \Box Occupation (possibly a proxy of gender)
- \Box Geographical location (possibly a proxy of age and income)
- Target leakage: (Important to watch out for!)
 - \triangleright Definition: When predictors in a model "leak" information about the target variable that would not be available when the model is deployed in practice
 - \triangleright Key to detecting target leakage—Timing: These variables are observed at the same time as or after the target variable.
 - \triangleright Problem with this issue: These variables cannot serve as predictors in practice and would lead to artificially good model performance if mistakenly included.

Exploratory Data Analysis (EDA) 1.3

• Aim: Use summary statistics + graphical displays to gain insights into the distribution of variables on their own and in relation to one another (esp. the target variable).

Some typical uses:

- \triangleright Clean and validate the data to make it ready for analysis
- \triangleright Identify potentially useful predictors
- \triangleright Generate useful features (e.g., variable transformations)
- \triangleright (Important!) Decide which type of model (GLMs or trees) is more suitable, e.g., for a complex, non-monotonic relation, trees may do better

Univariate exploration tools:

Variable Type	Summary Statistics	Visual Displays	Observations
Numeric	Mean, median, variance, minimum, maximum	Histograms,	 Any (right) skew? Any unusual values?
Categorical	Class frequencies	Bar charts	▷ Which levels are most common?
			▷ Any sparse levels?
			 (For binary targets) Presence of imbalance

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• Bivariate exploration tools:

Variable Pair	Summary Statistics	Visual Displays	Observations	Problems	Extrem
Numeric × Numeric	Correlations (only for linear relations)	Scatterplots	Any noticeable relationships, e.g., monotonic 🗠, non-linear?	Possible Solutions	▷ Dis ino Apply skewne
Numeric × Categorical	Mean/median of numeric variable split by categorical variable	Split boxplots, histograms (stacked or dodged)	Any sizable differences in the means/medians among the factor levels?		 ▷ Lo (we rem val ▷ Sq
Categorical × Categorical	2-way frequency table	Bar charts (stacked, dodged, or filled)	Any sizable differences in the class proportions among different factor levels?		(wo Option ▷ (Re ma ren
Common d	lata issues for	numeric vari	ables:		\triangleright (Ke

Issue 1: Highly correlated predictors

Problems	Difficult to separate out the individual effects of different predictors on the target variable
	▷ For GLMs, coefficients become widely varying in sign and magnitude, and difficult to interpret.
Possible	\triangleright Drop one of the strongly correlated predictors.
Solutions	▷ Use PCA to compress the correlated predictors into a few PCs.

Issue 2: Skewness (esp. right skewness due to outliers)

	(18)
Problems	Extreme values: ▷ Exert a disproportionate effect on model fit
	▷ Distort visualizations (e.g., axes expanded inordinately to take care of outliers)
Possible	Apply transformations to reduce right
Solutions	skewness:
	\triangleright Log transformation
	(works only for strictly positive variables; remedy: add a small positive number to each value of the variable if there are zeros)
	\triangleright Square root transformation
	(works for non-negative variables)
	Options to handle outliers :
	▷ (<i>Remove</i>) If an outlier is unlikely to have a material effect on the model, then OK to remove it.
	▷ (Keep) If the outliers make up only an insignificant proportion of the data, then OK to leave them in the data.
	▷ (Modify) Modify the outliers to make them more reasonable, e.g., change negative values to zero.

▷ (Using robust model forms) Fit models by minimizing the absolute error (instead of squared error) between predicted values and the observed values.

Reason: Absolute error places much less relative weight on the large errors and reduces the impact of outliers on the fitted model.

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Issue 3: Should they be converted to a factor?

Considerations "Yes" if...

- ▷ Variable has a small no. of distinct values, e.g., quarter of the year (1 to 4).
- ▷ Variable values are merely numeric labels (no sense of numeric order, e.g., group no.).
- \triangleright Variable has a complex relationship with target variable \Rightarrow factor conversion gives models (esp. GLMs) more flexibility to capture relationship

"No" if...

- Variable has a large no. of distinct values, e.g., hour of the day (would cause a high dimension and overfitting if converted into a factor).
- ▷ Variable values have a sense of numeric order that may be useful for predicting the target variable.
- \triangleright Variable has a simple monotonic relationship with target \Rightarrow its effect can be effectively captured by treating it as a numeric variable.
- ▷ Future observations will have new variable values (e.g., calendar year)

Common issue for categorical predictors: Sparse levels

- ▷ Problem with high dimensionality/granularity: Sparse factor levels reduce robustness of models and may cause overfitting.
- \triangleright A solution: Combine sparse levels with more populous levels where the target variable behaves similarly to form more representative and interpretable groups.

- \triangleright Trade-off: To strike a balance Δ between:
 - $\hfill\square$ Ensuring each level has a sufficient no. of observations
 - □ Preserving the differences in the behavior of the target variable among different factor levels for prediction
- ▷ Tip: Knowledge of the meaning of the variables is often useful when making combinations, e.g., regrouping hour of day as "morning," "afternoon," and "evening."

(Use common sense and check the data dictionary!)

• Interaction:

- Definition: Relationship between a predictor and the target variable depends on the value/level of another predictor.
 (*Tip:* Good to include the definition in your response whenever an exam subtask tests interaction!)
- > Graphical displays to detect interactions:

Predictor	Numeric Target	Categorical Target
Combination		
Numeric	Scatterplot colored	Boxplot for numeric
×	by categorical	predictor split by
Categorical	predictor	target and faceted by
		categorical predictor
Categorical	Boxplot for target	Bar chart for one
×	split by one	predictor filled by
Categorical	predictor and	target and faceted by
	faceted by the	the other predictor
	other predictor	
Numeric	Bin one of the predic	ctors (i.e., cut it into
×	several ranges), or try a decision tree.	
Numeric		

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Learning

\triangleright Interaction vs. correlation: Literally similar, but different

- \Box Interaction: Concerns a 3-way relationship (1 target variable and 2 predictors)
- \Box Correlation: Concerns the relationship between two numeric predictors

1.4 Model Construction and Evaluation

Training/test set split

• How?

Before fitting models, split the data into the training set (70-80%) and the test set (20-30%) by stratified sampling.

Models are fitted to \bigcirc Training set Prediction performance is evaluated on \bigcirc Test set

Test set observations must be truly unseen to the trained model.

• Why do the split?

- ▷ Model performance on the training set tends to be overly optimistic and favor complex models.
- ▷ Test set provides a more objective ground for assessing the performance of models on new, unseen data.
- $\,\triangleright\,$ Split replicates the way the models will be used in practice.
- Why use stratified sampling: To produce representative training and test sets w.r.t. target variable (not predictors).
- Trade-off about the sizes of the two sets:

Larger training set \Rightarrow

{Training is more robust Evaluation on test set is less reliable

• Alternative: Do the split based on a time variable, e.g., year, to evaluate how well a model extrapolates past time trends to future, unseen years.

Common performance metrics

• General

- \triangleright Regression vs. classification problems:
 - \Box **Regression**: When target is numeric (quantitative)
 - \Box *Classification:* When target is categorical (qualitative)

(Note: The predictors can be numeric or categorical. **(**)

 $\,\triangleright\,$ What do metrics computed on training and test sets measure:

 $\hfill\square$ **Training:** Goodness of fit to training data

- \Box **Test**: Prediction performance on new, unseen data
- ▷ Loss function: Most performance metrics use a loss function to capture the discrepancy between the actual and predicted values for each observation of the target variable.

Examples:

- \Box Square loss (most common for numeric targets)
- $\hfill\square$ Absolute loss
- \Box Zero-one loss (mostly for categorical targets)
- Metrics for regression problems:

$$\triangleright \mathbf{RMSE}: \sqrt{\frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2}$$

$$\triangleright Pearson \chi^2 statistic: \frac{1}{n} \sum_{i=1}^n \frac{(y_i - \hat{y}_i)^2}{\hat{y}_i} \text{ (often for count} data)$$

- Metrics for (binary) classification problems:
 - \triangleright Classification rule:

$$\begin{array}{cc} {\rm Predicted} \\ {\rm probability \ for \ ``+"} \end{array} > {\rm cutoff} \quad \Leftrightarrow \quad \begin{array}{c} {\rm Predicted} \\ {\rm class} \end{array} = ``+" \end{array}$$

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\triangleright Confusion matrices:

		Refere	ence $(= \text{Actual})$	
	Prediction	_	+	
-	_	TN	$_{\rm FN}$	
	+	FP	TP	
□ Accur	$racy = \frac{TN + r}{r}$	$\frac{-\mathrm{TP}}{2} =$	proportion correctly classifi	of ed obs.
□ Classi	ification err	or rate	$=\frac{\mathrm{FN}+\mathrm{FP}}{n}=_{\mathrm{ff}}$	proportion of nisclassified obs.
□ Sensit	$tivity = \frac{1}{TP}$	$\frac{\Gamma P}{+FN} =$	proportion of correctly classi	f + ve obs.
□ Speci	ficity $= \frac{1}{\text{TN}}$	$\frac{\Gamma N}{+ FP} =$	proportion of correctly classi	-ve obs. fied as -ve
	$\mathbf{sion} = \frac{\mathrm{TI}}{\mathrm{FP}} + $	$\frac{P}{TP} = \frac{1}{2}$	proportion of $+v$ truly belonging	ve predictions to $+ve$ class
Weighted a	average relati	on:		

accuracy =
$$\frac{n_-}{n} \times \text{specificity} + \frac{n_+}{n} \times \text{sensitivity}$$

 \triangleright How confusion matrix metrics vary with cutoff:

$$\operatorname{Cutoff} \uparrow \quad \Rightarrow \begin{cases} \operatorname{Sensitivity} \downarrow \\ \operatorname{Specificity} \uparrow \end{cases}$$

May use a cost-benefit analysis to optimize cutoff.

- \triangleright Area under the ROC curve (AUC)
 - Plot sensitivity against specificity for all cutoffs from 0 to 1 and compute the area under the curve.
 - \Box Two special points on an **ROC curve**:

(sensitivity, specificity) =
$$\begin{cases} (1,0), & \text{if cutoff} = 0, \\ (0,1), & \text{if cutoff} = 1. \end{cases}$$

 \Box Typically ranges between 0.5 (random classifier) and 1 (perfect classifier).

• Summary of performance metrics:

Target Type	Model Metrics	Criterion
Numeric	(R)MSE, Pearson chi-square	Lower,
		better
Categorical	Accuracy, sensitivity, specificity,	Higher,
	AUC	better

Cross-validation (CV)

- How it works:
 - For a fixed +ve integer k (e.g., 10), randomly split the training data into k folds of approximately equal size

Repeat with each fold left out in turn to get k performance values

Average to get overall CV metric

- Common uses of CV:
 - \triangleright Model assessment: To evaluate a model's test set performance without using any test set.
 - ▷ Hyperparameter tuning: To tune hyperparameters (= parameters with values supplied in advance; not optimized by the model fitting algorithm) by picking the values that produce the best CV performance (lowest MSE or highest accuracy).

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• Considerations when selecting the best model:

- ▷ (Prediction performance) The model should perform well on test data w.r.t. certain performance metrics.
- \triangleright (Interpretability) The model should be reasonably interpretable, i.e., the predictions should be easily explained in terms of the predictors and lead to specific insights.
- ▷ (Ease of implementation) The easier for a model to be implemented (computationally, financially, or logistically), the better the model.

Sidebar: Unbalanced data (for binary targets)

- Meaning: One class is much more dominant than the other.
- Problems with unbalanced data:
 - ▷ A classifier implicitly places more weight on the majority class and tries to fit those observations well, but the minority class may be the +ve class.
 - \triangleright A high accuracy can be deceptive.
- Solution 1—Undersampling: Keep all observations from the minority class, but draw fewer observations ("undersample") from the majority class.
 - \triangleright Drawback: Less data \Rightarrow training becomes less robust and the classifier becomes more prone to overfitting.
- Solution 2—Oversampling: Keep all observations from the majority class, but draw more observations ("oversample") from the minority class.
 - \triangleright Drawback: More data \Rightarrow heavier computational burden
 - > Caution: Should be done after training/test set split

• Effects of undersampling and oversampling on model results:

+ve class becomes more prevalent in the balanced data $$\Downarrow$$ Predicted probabilities for +ve class will increase $$\Downarrow$$

For a fixed cutoff, sensitivity \uparrow but specificity \downarrow

Controlling model complexity

- Overfitting:
 - \triangleright *Definition:* Model is trying too hard to capture not only the signal, but also the noise specific to the training data.
 - \triangleright Indications: Small training error, but large test error
 - Problem: An overfitted model fits training data well, but does not generalize well to new, unseen data (poor predictions). Not a useful model!

• Quantitative framework—Bias-variance trade-off:

Feature selection	Feature generation
Bias ↑	$\xrightarrow{\text{Bias }\downarrow} \text{Complexity}$
Variance \downarrow	Variance \uparrow
Training error \uparrow	Training error \downarrow
Test error has	a U-shape 📐 🗡

 \triangleright Bias-variance decomposition of expected test MSE:

$$\mathbb{E}_{\mathrm{Tr},Y_0} \left[\left(Y_0 - \hat{f}(\mathbf{X}_0) \right)^2 \right]_{\text{reducible error}}$$

$$= [\operatorname{Bias}_{\operatorname{Tr}}(\hat{f}(\mathbf{X}_0))]^2 + \operatorname{Var}_{\operatorname{Tr}}[\hat{f}(\mathbf{X}_0)] + \operatorname{Var}(\varepsilon_0)$$

irreducible error

Quantity	Bias	Variance
Mathematical definition	Difference between the expected value of	Amount of variability of
	prediction and the true	prediction
Significance	Part of the test error	Part of the test error
in PA	caused by the model <i>not</i> being flexible enough to	caused by the model being too complex
	capture the signal (underfitting)	(overfitting)

• Practical implications of bias-variance trade-off:

Need to set model complexity to a reasonable level

 \downarrow

 $\begin{array}{c} \mbox{optimize bias-variance trade-off} \\ \mbox{avoid underfitting \& overfitting} \end{array} \Rightarrow \begin{array}{c} \mbox{improve prediction} \\ \mbox{performance} \end{array}$

• Sidebar: Dimensionality vs. granularity

- $\,\vartriangleright\,$ Granularity $\uparrow \Rightarrow$ model complexity tends to \uparrow
- $\,\triangleright\,$ Two main differences between the two concepts:

Concept	Applicability	Comparability
Dimensionality	Specific to categorical variables	Two categorical variables can always be ordered by dimension.
Granularity	Applies to both numeric and categorical variables	Not always possible to order two variables by granularity

1.5 Model Validation

- Aim: To check that the selected model has no obvious deficiencies and the model assumptions are largely satisfied.
- Validation method based on the training set: For a "nice" GLM, the deviance residuals should:
 - (1) (Purely random) Have no systematic patterns.
 - (2) (*Homoscedasticity*) Have approximately constant variance upon standardization.
 - (3) (Normality) Be approximately normal (for most target distributions).

Check "**Residuals vs Fitted**" plot for ① & ②; **Q-Q plot** for ③.

- Validation methods based on the test set:
 - ▷ Predicted vs. actual values of target: The two sets of values should be close (can check this quantitatively or graphically).
 - ▷ Benchmark model: Show that the recommended model outperforms a benchmark model, if one exists (e.g., intercept-only GLM, purely random classifier), on the test set.

1.6 Recommendations for Next Steps

- (Adjust the business problem) Changes in external factors, e.g., market conditions, regulations, may cause initial assumptions to shift ⇒ need to modify the business problem to incorporate the new conditions.
- (Consult with subject matter experts) Seek validation of model results from external subject matter experts.
- (*Gather additional data*) Enlarge training data with new obs. and/or variables, and retrain the model to improve robustness.

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- (Apply new types of models) Try new types of models when new Two key components: technology or implementation possibilities are available.
- (Refine existing models) Try new combinations or transformations of predictors, alternative hyperparameter values, alternative accuracy measures, etc.
- (Field test proposed model) Implement the recommended model in the exact way it will be used to gain users' confidence.

Specific Types of Model $\mathbf{2}$

GLMs 2.1

• Assumptions: LMs vs. GLMs

	LMs	GLMs	
Independence	e Given the predictor values, the observations of the target variable are independent. (Same for both LMs and GLMs.)		
Target distribution	Given the predictor values, the target variable follows a normal distribution.	Given the predictor values, the target distribution is a member of the linear exponential family.	
Mean	The target mean directly equals the linear predictor: $\mu = \eta$ $= \beta_0 + \beta_1 X_1 + \dots + \beta_p X_p.$	A function ("link") of the target mean equals the linear predictor: $g_{\text{link}}(\mu) = \frac{\eta}{\substack{\text{linear}\\\text{predictor}}}.$	
Variance	Constant, regardless of the predictor values	Varies with μ and the predictor values	

(**Note:** The link function in a GLM is applied to the target mean μ ; the target variable itself is not transformed. \mathbf{A})

- (1) *Target distribution*: Choose one (in the linear exponential family) that aligns with the characteristics of the target.
- *Link functions*: Some important considerations:
 - \triangleright Ensure the predictions match the range of values of the target mean.
 - \triangleright Ensure ease of interpretation, e.g., log link.
 - (Minor) Canonical links make convergence more likely.

(Note: The log link may or may not work when the target variable has zero values \mathbf{A} ; see Exercise 4.1.4 (c) in the manual.)

• Common e.g. of target distributions and link functions:

Variable Type	Common Dist.	Common Link
Real-valued with a bell-shaped dist.	Normal (Gaussian)	Identity
Binary $(0/1)$	Binomial	Logit
Count (≥ 0 , integers)	Poisson	Log
+ve, continuous with right skew	Gamma, inverse Gaussian	Log
≥ 0 , continuous with a large mass at zero	Tweedie	Log

(Note: For gamma and inverse Gaussian, the target variable has to be strictly positive. Values of zero are not allowed. \mathbf{A})

Feature generation

• Methods for handling non-monotonic relations: GLMs, in their basic form, assume that numeric predictors have a monotonic relationship with the target variable.

(1) **Polynomial regression:** Add polynomial terms to the • Handling categorical predictors—Binarization:: model equation:

$$g(\mu) = \beta_0 + \beta_1 X \underbrace{+ \beta_2 X^2 + \dots + \beta_m X^m}_{\text{polynomial terms}} + \dots$$

- \triangleright *Pros:* Can take care of more complex relationships between the target variable and predictors. The more polynomial terms included, the more flexible the fit.
- \triangleright Cons:
 - \Box Coefficients become harder to interpret (all polynomial terms move together).
 - \Box Usually no clear choice of m; can be tuned by CV (EDA can also help)
- **Binning**: "Bin" the numeric variable and convert it into a categorical variable with levels defined as non-overlapping intervals over the range of the original variable.
 - \triangleright Pros: No definite order among the coefficients of the dummy variables corresponding to different bins \Rightarrow target mean can vary highly irregularly over the bins.
 - \triangleright Cons:
 - \Box Usually no clear choice of the no. of bins and the associated boundaries
 - $\hfill\square$ Results in a loss of information (exact values of the numeric predictor gone)
- Adding piecewise linear functions: Add features of the form $(X - c)_+$.
 - \triangleright Pros: A simple way to allow the relationship between a numeric variable and the target mean to vary over different intervals
 - *Cons:* Usually no clear choice of the break points \triangleright

- \triangleright How it works: (Done in R behind the scenes.)



Dummy variables serve as predictors in model equation

- \triangleright **Baseline level**: The level at which all dummy variables equal 0.
 - \Box *R's default:* The alpha-numerically first level
 - \Box Good practice: Reset it to the most common level.
- Interactions:

Need to "manually" include interaction terms of the product form $X_i X_k$ Coefficient of X_i will vary with the value of X_k

Interpretation of coefficients

• General statements:

- \triangleright Coefficient estimates capture the effects (magnitude + direction) of features on the target mean.
- \triangleright p-values express statistical significance of features; the smaller, the more significant.

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- Specific statements based on log link: Assume all else equal.
 - \triangleright Numeric case: For a unit change in a numeric predictor with estimated coefficient $\hat{\beta}_j$,

 $\frac{\text{multiplicative change}}{\text{in target mean}} = e^{\hat{\beta}_j}, \qquad \frac{\% \text{ change}}{\text{in target mean}} = e^{\hat{\beta}_j} - 1.$

 \triangleright Categorical case: For a non-baseline level of a categorical predictor with estimated coefficient $\hat{\beta}_{j}$,

 $\hat{\mu}_{\text{@non-baseline level}} = - e^{\hat{\beta}_j} \times \hat{\mu}_{\text{@baseline level}}.$

Other modeling techniques: Offsets vs. weights

	Offsets	Weights
Form of the target variable	Aggregate (e.g., total # claims in a group of similar	Average (e.g., average # claims in a group of similar
Do they affect the target mean or variance?	Target mean is directly proportional to exposure , e.g., with log link,	Variance is inversely related to exposure: $Var(Y_i) = \frac{\text{(some terms)}}{E_i}.$
	$\mu_i = E_i \exp(\cdots).$	Observations with a larger exposure will play a more important role in model fitting.

Stepwise selection

• Selection process: Sequentially add/drop features, one at a time, until there is no improvement in the selection criterion.

	Area	Backward	Forward
1.	Which model to start with?	Full model	Intercept-only model
2.	Add or drop variables?	Drop	Add
3.	Which method tends to produce a simpler model?	Forwar	d selection

• Selection criteria based on penalized likelihood:

- \triangleright *Idea:* Prevent overfitting by requiring an included/retained feature to improve model fit by at least a specified amount.
- \triangleright Two common choices:

Criterion	Definition	Penalty per Parameter
AIC	-2l + 2(p+1)	2
BIC	$-2l + [\ln(n_{\rm tr})](p+1)$	$\ln(n_{ m tr})$

(In R, -2l is treated as the deviance.)

\triangleright AIC vs. BIC:

- \Box For both, the lower the value, the better.
- \Box BIC is more conservative and results in simpler models.
- Manual binarization: Convert factor variables to dummy variables manually *before* running stepwise selection.
 - ▷ Pros: To be able to add (resp. drop) individual factor levels that are statistically significant (resp. insignificant) w.r.t. baseline level
 - \triangleright Cons:
 - \Box More steps in the **stepAIC()** procedure

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Regularization

- Idea: Reduce overfitting by shrinking the size of the coefficient estimates, especially those of non-predictive features.
- How it works: To optimize training loglikelihood (equivalently, training deviance) adjusted by a penalty term that reflects the size of the coefficients, i.e., to minimize

deviance + regularization penalty.

The formulation serves to strike a balance Δ between goodness of fit and model complexity.

• Common forms of penalty term:

Method	Penalty	Characteristic
Lasso Ridge regression Elastic net	$\begin{aligned} & (\widehat{\mathbf{L}}) = \lambda \sum_{j=1}^{p} \beta_j \\ & (\widehat{\mathbf{R}}) = \lambda \sum_{j=1}^{p} \beta_j^2 \\ & \alpha(\widehat{\mathbf{L}}) + (1 - \alpha)(\widehat{\mathbf{R}}) \end{aligned}$	Some coef. may be zero None reduced to zero Some coef. may be zero

• Two hyperparameters:

(1) $\lambda:$ Regularization (a.k.a. shrinkage) parameter

 $\,\triangleright\,$ Controls the amount of regularization:

 $\lambda \uparrow \stackrel{\text{more shrinkage}}{\Rightarrow} \quad \text{complexity} \downarrow \quad \Rightarrow \quad \begin{cases} \text{bias}^2 \uparrow \\ \text{variance} \downarrow \end{cases}.$

- \triangleright **Feature selection property**: For elastic nets with $\alpha > 0$ (lasso, in particular), some coefficient estimates become exactly zero when λ is large enough.
- \vartriangleright Typically tuned by CV: Choose λ with the smallest CV error.

- (2) $\alpha :$ Mixing parameter
 - $\triangleright \text{ Controls the mix between ridge } (\alpha = 0) \text{ and lasso } (\alpha = 1)$ (Note: Need to remember $\alpha = 0$ is ridge regression and $\alpha = 1$ is lasso. (A)
 - $\triangleright \text{ Provided that } \lambda \text{ is large enough, increasing } \alpha \text{ from } 0 \text{ to } 1 \text{ makes more coefficient estimates zero.}$
 - Cannot be tuned by cv.glmnet(); need to tune
 manually.

2.2 Single Decision Trees

• Basics:

- ▷ Idea: Divide X the feature space into a set of non-overlapping regions containing relatively homogeneous observations (w.r.t. target).
- ▷ Deliverable: A set of classification rules based on the values/levels of predictors and represented in the form of a "tree" ♣
- Predictions: Observations in the same terminal node share the same predicted mean (for numeric targets) or same predicted class (for categorical targets).

• Recursive binary splitting:

- \triangleright Two terms: The algorithm is...
 - □ *Greedy:* At each step, adopt the split that leads to the greatest reduction in impurity at that point, instead of looking ahead and selecting a split that results in a better tree in a future step. (Repeat until a stopping criterion is reached.)
 - □ *Top-down:* Start from the "top" of the tree, go "down," and sequentially partition the feature space in a series of splits.

\triangleright Node impurity measures:

Tree Type	Name of Measure	Formula
Regression	Residual sum of squares	$\sum_{i \in R_m} (y_i - \hat{y}_{R_m})^2$
Classification	Classification error rate Gini index Entropy	$1 - \max_{1 \le k \le K} \hat{p}_{mk} \\ \sum_{k=1}^{K} \hat{p}_{mk} (1 - \hat{p}_{mk}) \\ - \sum_{k=1}^{K} \hat{p}_{mk} \log_2(\hat{p}_{mk})$

Properties:

- \Box The smaller, the purer the observations in the node.
- \Box Gini index and entropy are similar numerically.
- □ Gini index and entropy are more sensitive to node impurity than classification error rate
 - *Reason:* They depend on all \hat{p}_{mk} , not just the max. class proportion.

• Tree parameters:

Parameter	Name in R	Meaning	Effect
Minimum bucket size	minbucket	Min. $\#$ obs. in a terminal node	Higher, tree less complex
Complexity parameter	ср	Min. improvement required for a split to be made (not 100% right)	Higher, tree less complex
Maximum depth	maxdepth	# edges from root node to furthest node	Higher, tree more complex

- \triangleright Be sure to know how these parameters limit tree complexity!
- ▷ cp can be tuned by CV within rpart(); minbucket and maxdepth have to be tuned by trial and error.

- Interpretation of trees: Things you can comment on:
 - \triangleright No. of tree splits
 - \triangleright Split sequence, e.g., start with X_1 , further split the larger bucket by X_2, \ldots
 - \triangleright Which are the most important predictors (usually those in early splits)?
 - ▷ Which terminal nodes have the most observations? Any sparse nodes?
 - \triangleright Any prominent interactions?
 - \triangleright (Classification trees) Combinations leading to the +ve event

• Cost-complexity pruning:

 \triangleright Rationale: To reduce tree complexity by pruning branches from bottom that do not improve goodness of fit by a sufficient amount \Rightarrow prevent overfitting and ease interpretation.

 \triangleright How it works:

Step 1. Grow a large tree T_0 . (Note: Don't miss this step. \blacktriangle) Step 2. Minimize the penalized objective function

relative training error +
$$c_p \times |T|$$
,
(model fit to training data) (tree complexity)

over all subtrees of T_0 , where

$$\frac{\text{training}}{\text{error}} = \begin{cases} \text{RSS}, & \text{for regression,} \\ \# \text{ misclassifications,} & \text{for classification} \end{cases}$$

- \triangleright About the hyperparameter cp:
 - \Box cp \uparrow \Rightarrow tree less complex (smaller)
 - □ *Typically tuned by CV:* Set cp to the value that minimizes CV error (xerror in cptable).

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▷ Alternative: One-standard-error (1-SE) rule

- $\Box How: Select the smallest tree whose CV error is within 1 SE of the minimum CV error.$
- \Box Rationale: Select a simpler and more interpretable tree with comparable prediction performance. (Occam's razor)

• Do variable transformations affect GLMs and trees?

	GLMs	Trees
Transformations	Yes	Yes
on target	(The transformations alter	(The transformations can alter
variable	the values of the predictors	the calculations of node
	and target variable that go	impurity measures, e.g., RSS,
	into the likelihood function.)	that define the tree splits.)
Transformations	Yes	Yes, unless the
on predictors	(Same reasoning as above)	transformations are
		monotonic, e.g., log
		(Monotonic transformations
		will not change the way tree
		splits are made.)

2.3 Ensemble Trees

Random forests

- Idea:

 - \triangleright (*Randomization*) Take a random sample of predictors as candidates for each split \Rightarrow reduce correlation between base trees \Rightarrow further reduce variance of overall predictions.

- Combining base predictions to form overall prediction:
 - \triangleright Case 1 (Regression trees): By averaging:

$$\hat{f}_{\rm rf}(\mathbf{x}) = \frac{1}{B} \sum_{b=1}^{B} \hat{f}^{*b}(\mathbf{x})$$

 \triangleright Case 2 (Classification trees): Two methods:

Probability		Class
base probabilities $\downarrow^{(averaged)}$	(converted based on cutoff)	base classes ↓ ^(take "majority vote")
average probability	(converted based on cutoff)	overall class

(The default is to take the majority vote.)

- Key parameters:
 - \vartriangleright mtry: # features sampled as candidates at each split
 - \Box Lower mtry \Rightarrow greater variance reduction
 - \Box Common choice: \sqrt{p} (classification) or p/3 (regression)
 - \Box Typically tuned by CV

 \triangleright ntree: # trees to be grown

- \Box Higher **ntree**, more variance reduction
- $\hfill\square$ Often overfitting does not arise even if set to a large no.
- $\hfill\square$ Set to a relatively small value to save run time

Boosting

- Idea:
 - ▷ In each iteration, fit a tree to the residuals of the preceding tree and subtract a scaled-down version of the current tree's predictions from the residuals to form the new residuals.
 - \triangleright Each tree focuses on observations the previous tree predicted poorly.
 - \triangleright Overall prediction: $\hat{f}(\mathbf{x}) = \sum_{b=1}^{B} \lambda \hat{f}^{b}(\mathbf{x}).$

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• Key parameters:

- ▷ eta: Learning rate (or shrinkage) parameter
 - \Box Effects of eta: Higher eta \Rightarrow algorithm converges faster but is more prone to overfitting.
 - \Box Rule of thumb: Set to a relatively small value
- \vartriangleright nrounds: Max. # rounds in the tree construction process
 - $\Box \ Effects \ of \ nrounds: \ Higher \ nrounds \Rightarrow algorithm \ learns \\ better \ but \ is \ more \ prone \ to \ overfitting.$
 - \Box Rule of thumb: Set to a relatively large value

• Random forests vs. boosted trees:

Item	Random Forest	Boosting
Fitting process	In parallel	In series (sequential)
Focus	Variance	Bias
Overfitting	Less vulnerable	More vulnerable
Hyperparameter tuning	Less sensitive	More sensitive

Two interpretational tools for ensemble trees

• Variable importance plots:

target.

▷ Definition of importance scores: The total drop in node impurity (RSS for regression trees and Gini index for classification trees) due to splits over a given predictor, averaged over all base trees:

$$\frac{\text{importance}}{\text{score}} = \frac{1}{B} \times \sum_{\substack{\text{all splits over} \\ \text{that predictor}}} \frac{\text{impurity}}{\text{reduction}} \,.$$

Use: To identify important variables (those with a large score)
 Limitation: Unclear how the important variables affect the

- Partial dependence plots:
 - ▷ Definition of partial dependence: Model prediction obtained after averaging the values/levels of variables not of interest:

$$PD(x_1) := \frac{1}{n_{tr}} \sum_{i=1}^{n_{tr}} \hat{f}(\underbrace{x_1}_{\text{fixed}}, \underbrace{x_{i2}, \dots, x_{ip}}_{\text{averaged}}).$$

- \triangleright Use: Plot PD(x_1) against various x_1 to show the marginal effect of X_1 on the target variable.
- \triangleright Limitations:
 - □ Assume predictor of interest is independent of other predictors.
 - □ Some predictions may be based on practically unreasonable combinations of predictor values.

2.4 Pros and Cons of Different Models

- Tips for recommending a model: Refer to the business problem (prediction vs. interpretation) and characteristics of data (e.g., any complex, non-monotonic relations?)
- GLMs:
 - \triangleright Pros:
 - (1) (Target distribution) GLMs excel in accommodating a wide variety of distributions for the target variable.
 - (2) (Interpretability) The model equation clearly shows how the target mean depends on the features; coefficients = interpretable measure of directional effect of features.
 - (3) (Implementation) Simple to implement
 - \triangleright Cons:
 - (1) (Complex relationships) Unable to capture nonmonotonic (e.g., polynomial) or non-additive relationships (e.g., interaction), unless additional features are manually incorporated.

 (Interpretability) For some link functions (e.g., inverse link), the coefficients may be difficult to interpret.

• Regularized GLMs:

- \triangleright Pros:
 - (1) (Categorical predictors) Via the use of model matrices, binarization of categorical variables is done automatically and each factor level treated as a separate feature to be removed.
 - (2) (*Tuning*) An elastic net can be tuned by CV using the same criterion (e.g., MSE, accuracy) ultimately used to judge the model against unseen test data.
 - (3) (Variable selection) For elastic nets with $\alpha > 0$, variable selection can be done by making λ large enough.
- \triangleright Cons:
 - (1) (Categorical predictors) Possible to see some non-intuitive or nonsensical results when only a handful of the levels of a categorical predictor are selected.
 - (2) (Target distribution) Limited/restricted model forms allowed by glmnet() (Weak point!)
 - (3) (Interpretability) Coefficient estimates are more difficult to interpret : variables are standardized. (Weak point!)
- Single trees:
 - \triangleright *Pros:*

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- (1) (Interpretability) If there are not too many buckets, trees are easy to interpret because of the if/then nature of the classification rules and their graphical representation.
- (2) (Complex relationships) Trees excel in handling nonmonotonic and non-additive relationships without the need to insert extra features manually.

- (3) (Categorical variables) Categorical predictors are automatically handled by separating their levels into two groups without the need for binarization.
- (4) (Variable selection) Variables are automatically selected as part of the model building process. Variables that do not appear in the tree are filtered out and the most important variables show up at the top of the tree.
- \triangleright Cons:
 - (1) (*Overfitting*) Strongly dependent on training data (prone to overfitting) \Rightarrow predictions unstable with a high variance \Rightarrow lower user confidence
 - (2) (Numeric variables) Usually need to split based on a numeric predictor repeatedly to capture its effect effectively \Rightarrow tree becomes large, difficult to interpret.
 - (3) (Categorical variables) Tend to favor categorical predictors with a large no. of levels (*Reason:* Too many ways to split \Rightarrow easy to find a spurious split that looks good on training data, but doesn't really exist in the signal.)
- Ensemble trees:
 - \triangleright *Pros:* Much more robust and predictive than base trees by combining the results of multiple trees
 - \triangleright Cons:
 - Opaque ("black box"), difficult to interpret (*Reason:* Many base trees are used, but variable importance or partial dependence plots can help.)
 - (2) Computationally prohibitive to implement

(*Reason:* Huge computational burden with fitting multiple base trees.)

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Unsupervised Learning

• Supervised vs. unsupervised learning:

	Supervised	Unsupervised
Target	Present	Absent (or ignored if present)
Goal	To make inference or predictions for the target	To extract relationships between variables

- Two reasons why unsupervised learning is often more challenging than supervised learning:
 - 1 (Objectives) Objectives in unsupervised learning are more fuzzy and subjective (no simple goal like prediction).
 - (2) (Hard to assess results) Methods for assessing model quality based on the target variable (e.g., CV) are generally not applicable.

3.1 Principal Components Analysis (PCA)

• Idea:

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- \triangleright To transform a set of numeric variables into a smaller set of representative variables (**PCs**) \Rightarrow reduce dimension of data
- \triangleright Especially useful for highly correlated data \Rightarrow a few PCs are enough to capture most information.
- Properties of PCs:
 - $\,\triangleright\,$ Linear combinations of the original features:

$$z_{im} = \phi_{1m} x_{i1} + \phi_{2m} x_{i2} + \dots + \phi_{pm} x_{ip}.$$

with $\phi_{1m}^2 + \phi_{2m}^2 + \dots + \phi_{pm}^2 = 1$ (normalization).

- ▷ Generated to capture as much information in the data (w.r.t. variance) as possible
- ▷ Mutually uncorrelated (different PCs capture different aspects of data)
- ▷ Relationship between **PC scores** and **PC loadings**:

$$\mathbf{z}_m = \mathbf{X} \boldsymbol{\phi}_m$$

- ▷ Amount of variance explained decreases with PC order, i.e., PC1 explains the most variance and subsequent PCs explain less and less.
- Two applications of PCA:
 - (1) *EDA:* Plot the scores of the 1st PC vs. the scores of the 2nd PC to gain a 2D view of the data in a scatterplot.
 - (2) *Feature generation:* Replace the original variables by PCs to reduce overfitting and improve prediction performance.

• Interpretation of PCs:

- ▷ Signs and magnitudes of PC loadings: What do the PCs represent, e.g., proxy, average, or contrast of which variables? Which variables are more correlated with one another?
- ▷ Sizes of proportions of variance explained (PVEs):

$$PVE_m = \frac{Variance explained by mth PC}{Total variance}$$

Are the first few PVEs large enough (related to the strong correlations between variables)? If so, the PCs are useful.

• **Biplots:** Visualization of PCA output by displaying both the scores and loading vectors of the first two PCs. Example:

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- \triangleright PC loadings on top and right axes \Rightarrow deduce meaning of PCs
- \triangleright PC scores on bottom and left axes \Rightarrow deduce characteristics of observations (based on meaning of PCs)
- Number of PCs (M) to use:

cumulative PVE \uparrow \triangleright Trade-off: $M \uparrow \Rightarrow$ dimension \uparrow (if y exists) model complexity \uparrow

- \triangleright How to choose M:
 - □ Scree plot: Eveball the plot and locate the "elbow" (point at which the PVEs of subsequent PCs have dropped off to a sufficiently low level).
 - \Box CV: Treat M as a hyperparameter to be tuned if y exists.

• Drawbacks of PCA:

 \triangleright Loss of interpretability

(Reason: PCs as composite variables can be hard to interpret.)

 \triangleright Not good for non-linearly related variables

(*Reason:* PCs rely on linear transformations of variables.)

- \triangleright PCA does dimension reduction, but not feature selection. (*Reason:* PCs are constructed from all original features.)
- \triangleright Target variable is ignored. (*Remember:* PC is unsupervised.)

Cluster Analysis 3.2

- Idea:
 - \triangleright To partition observations into a set of non-overlapping subgroups ("clusters") and uncover hidden patterns.
 - \triangleright Observations within each cluster should be rather similar to one another.
 - \triangleright Observations in different clusters should be rather different (well separated).
- Two feature generation methods based on clustering:
 - \triangleright Cluster groups: As a new factor variable
 - *Cluster means:* As a new numeric variable

K-means clustering

• Idea: For a fixed K (a +ve integer), choose K clusters C_1, \ldots, C_K to minimize the total within-cluster SS, $\sum_{k=1}^K W(C_k)$.

- How the algorithm works:
 - \triangleright Step 1 (Initialization): Given K, randomly select K points in the feature space as initial cluster centers.
 - \triangleright Step 2 (Iteration): Repeat the following steps until the cluster assignments no longer change:
 - (a) Assign each obs. to the cluster with the closest center.
 - (b) Recalculate the K cluster centers (hence "K-means").
- Good practice: Set nstart to a large integer, e.g., ≥ 20 . Reason:

The algorithm produces a local optimum, which depends on the randomly selected initial cluster centers.

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Run the algorithm multiple times to improve the chance of finding a better local optimum.

Selecting the value of K by elbow method:

 \triangleright Make a plot of the proportion of variation explained between-cluster SS against K. =total SS





 \triangleright Choose the "elbow," beyond which the proportion of variation explained is marginal.

Hierarchical clustering

• Idea:

▷ *Algorithm*:

- \Box Start with the individual observations, each treated as a separate cluster.
- □ Successively fuse the closest pair of clusters, one at a time.
- \Box Stop when all clusters are fused into a single cluster containing all observations.
- \triangleright *Output:* A "hierarchy" of clusters which can be visualized by a dendrogram
- Linkage: To measure the dissimilarity between two clusters, at least one of which has > 2 observations

Linkage	The Inter-cluster Dissimilarity Is
Complete (default)	Maximal pairwise distance
Single	Minimal pairwise distance
Average	Average of all pairwise distances
Centroid	Distance between the two cluster centroids

- \triangleright Complete and average linkage are commonly used. (*Reason*: They tend to result in more balanced clusters.)
- \triangleright Single linkage tends to produce extended, trailing clusters with single observations fused one-at-a-time.
- \triangleright Centroid linkage may lead to inversion (some later fusions occur at a lower height than an earlier fusion).
- **Dendrogram:** An upside-down tree showing the sequence of fusions and the inter-cluster dissimilarity ("Height") when each fusion occurs on the vertical axis.

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Some insights from a dendrogram:

- ▷ (Similarities between clusters) Clusters joined towards the bottom of a dendrogram are rather similar to one another, while those fused towards the top are rather far apart.
- ▷ (Considerations when choosing the no. of clusters) Try to cut the dendrogram at a height such that:
 - \Box The resulting clusters have similar no. of obs. (balanced)
 - □ The difference between the height and the next threshold should be large enough \Rightarrow obs. in different clusters have materially different characteristics.
- *K*-means vs. hierarchical clustering:

Item	K-means	Hierarchical
Is randomization needed?	Yes (for initial cluster centers)	No
Is the no. of clusters pre-specified?	Yes $(K \text{ needs to be specified})$	No (Specify the height of the dendrogram later)
Are the clusters nested?	No	Yes (a hierarchy of clusters)

Other issues

THE END

• Scaling of variables matters for both PCA and clustering

 \triangleright Without scaling:

Variables with a large order of magnitude will dominate variance and distance calculations ↓ have a disproportionate effect on PC loadings & cluster groups

 \triangleright With scaling (generally recommended): All variables are on the same scale and share the same degree of importance.

• Alternative distance measures: Correlation-based distance

- \triangleright *Motivation:* Focuses on shapes of feature values rather than their exact magnitudes.
- \triangleright Limitation: Only makes sense when $p \ge 3$, for otherwise the correlation between two observations always equals ± 1 .
- Clustering and curse of dimensionality:
 - \triangleright Visualization of the results of cluster analysis becomes problematic in high dimensions $(p \ge 3)$.
 - ▷ As the number of dimensions increases, our intuition breaks down and it becomes harder to differentiate between observations that are close and those that are far apart.

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